





KENDIN YAP MOVEMENT

PROMOTION FILE







What is the Kendin Yap Movement?

The Kendin Yap Movement was initiated by the Zafer Development Agency to improve the algorithmic thinking, robotic coding, design, productivity, innovation and entrepreneurship capacities of children aged 6-14 in the TR33 Region, which includes Afyonkarahisar, Kütahya, Manisa and Uşak provinces. The Agency launched a training and digital transformation program to be implemented systematically with the participation of relevant stakeholders from public, university, private sector and non-governmental organizations at national / local level.



Cooperation Protocol for the Development of Design, Innovation and Productivity Capacity of School-Age Youth was signed between our Agency and TR33 Provincial Directorates of National Education on 21 November 2018.

The Kendin Yap Movement developed by our Agency with the support of the Ministry of Industry and Technology and the Ministry of National Education will be implemented as a pilot project in TR33 Region in 2019-2020 period and it will be disseminated on a national scale.

On January 31, 2019, Kendin Yap Concept was introduced to Mr. Ziya SELÇUK, Minister of National Education, by Mr. Çetin Ali DÖNMEZ, Deputy Minister of Industry and Technology, and Mr. Veli OĞUZ, Deputy Secretary General of the Agency, and it was decided that Ministries would cooperate in order to develop a nation-wide model.



The Kendin Yap Movement is supported by leading technology and venture companies and international non-governmental organizations.











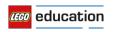
















The Protocol on New Generation Training Program Sponsorship and Voluntary Mentorship was signed between our Agency and ASELSAN, Arçelik, Microsoft, Insider and Habitat Association on 30 January 2019. This protocol was followed by cooperation with Lego Education, Robotis, SANLAB and Science Heroes Association.

Background

The main objectives of our country's 2023 visions are explained herein below.



The only way to achieve these goals is to increase the share of DOMESTIC AND NATIONAL PRODUCTION WITH HIGH TECHNOLOGY AND ADDED-VALUE in both industry and service sectors and the essential of this is to create qualified human resources equipped with the necessities of time. Considering the fact that today's developed societies have started to make significant investments in the 4th industrial revolution digital transformation and processes, it is of critical importance to raise individuals who will ensure and sustain this transformation in all related fields, especially in education and industry, in order to ensure that our country does not lose its competitive power and improve it.

As a matter of fact, as shown below, important targets and strategies on education and digital transformation are already set forth in national policy documents.







National Development Plan (2014-2018)

New Economy Program (2019-2021)

Turkey's Digital Transformation Roadmap

Education Vision for 2023

To maintain the quality-oriented transformation in the education system based on equality of opportunity, enhancing the personality and abilities of individuals, strengthening the harmonization with the labor market within the framework of lifelong learning approach

To upskill people young particularly in fields such software, algorithm and industrial design through training to be provided assessing their interest and aptitude in technology with the aim of supporting their productivity ensuring that they do not remain merely in consumer position in advancing technology all thanks to increasing the level of education in young people and the quality of the workforce.

To train qualified labor force to design, manage and sustain the digital transformation process and to qualify education infrastructure with the quality to train such workforce

To create a content full of requirements in 21st century To establish design and skill workshops at each and every school

In addition to these national objectives, formation of a qualified workforce infrastructure for manufacturing industry with high added value by upskilling school-age youth on robotics and coding within the framework of the Result-Oriented Programme on Employability Improvement for Young People (YOUNG SOP), which will be implemented by the Agency in TR33 Region in 2018-2022 period, is also included as a specific objective.

In short, being prepared for the short-term implementation of the national / regional policy and strategic objectives mentioned above, the Kendin Yap Movement is a large-scale program that aims to develop the digital skills of our children, which are the future of us.

New Generation Financial Support Program for Education (YENEP)

The New Generation Financial Support Program for Education (YENEP) refers to a 10 million TL budget fund prepared by our Agency for the projects of provincial and district directorates of national education in the TR33 Region for the development and implementation of the "Kendin Yap Movement" concept. Our Agency will provide a grant support of 90 to 600 Thousand TL and at a rate of 90% per project and these projects are expected to last for 15 months and be implemented in cooperation with regional actors (university, local government, professional organization and organized industrial zones).

YENEP was introduced to the public at the opening meeting held in Manisa on 30 January 2019 and the meeting was attended by around 350 people, consisted of governors of Afyonkarahisar, Kütahya, Manisa and Uşak provinces, the representatives of the Ministry of Industry and Technology, and Ministry of National Education as well as program sponsors and various institutions.

















Kendin Yap Workshops and Concept

Within the scope of YENEP, it is planned that at least 40 general / thematic design, skills and production workshops will be established in TR33 Region and that at least 550 teachers will provide comprehensive trainings on robotics coding, web / mobile software development, STEM, innovation, entrepreneurship, etc. including specific trainings with workshop themes.

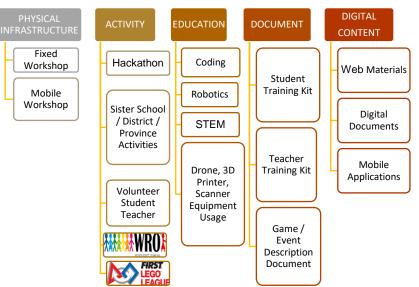
GOALS	Measure	Targets
	Number of Kendin Yap Workshops to be Established	40
	Number of Teachers to be Trained	550
	Number of Students to be Trained	2500







WE DO NOT SIMPLY SET UP A WORKSHOP; WE DEVELOP A DIGITAL TRAINING CONCEPT SYSTEMATICALLY REPLICABLE IN NATION WIDE



The main elements that differentiate YENEP and Kendin Yap Movement from standard maker or coding workshops are;

- The provinces / districts where workshops is to be set up are chosen and built so that they match with industry, agriculture, tourism and other similar sectors,
- To create a qualified teams of trainers to be engaged in these workshops,
- To create innovative training programs and materials in these workshops and
- · To prepare a curriculum proposal for

Workshop examples are provided below and it is aimed to create sector themed stations where sponsors and volunteer mentors are involved, and to name these stations after relevant supporters.

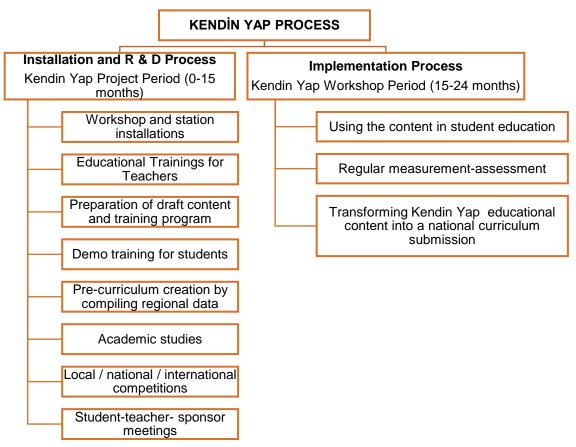
MULTI-THEMED SINGLE WORKSHOP EXAMPLE (IN SINGLE LOCATION) THIS SCHEME IS FOR EXEMPLIFICATION PURPOSES ONLY, WORKSHOP TYPES AND SPONSORS WILL BE MANISA KENDIN YAP WORKSHOP SPECIFICALLY DETERMINED FOR THE PROJECTS. Theme-2 Station Theme-3 + Sponsor-A Station Theme-4 + Sponsor-B Station Theme-1 Station Theme-1 Station MICROSOFT Artificial Mobile Application **ARÇELİK** Smart Production Virtual Reality Station Virtual Reality Station Station Intelligence Station Station MULTIPLE WORKSHOPS EXAMPLE WITH FIXED THEMES (IN DIFFERENT LOCATIONS) AFYONKARAHISAR KENDIN YAP NATIONAL TECHNOLOGY **INNOVATION** WORKSHOP ENTREPRENEURSHIP WORKSHOP General Station-1 **General Station General Station-1** Mobile Application Development General Robotics Coding Station General Robotics Coding Station Station Fixed Sub Theme-1 + Sponsor-A Station **General Station-2** General Station-2 **HABİTAT**Social Entrepreneurship Station General Design Station PC Software Development Station Fixed Sub Theme-2 + Sponsor-B Station Fixed Theme + Sponsor Station **Sponsor Station ASELSAN National** Technology **INSIDER** Techno Entrepreneurship Station **ARÇELİK Mini** Garage Station







The Kendin Yap implementation period will consist of 2 main processes:



Some of the original works / ideas that emerged during the project preparation process in Kendin Yap workshops;

- Preparation of animation, visual, etc., related to current social issues, and broadcasting them as a public service announcement Channel 3 by children; Preparation of weather forecast programme in Afyonkarahisar Kendin Yap Workshop Production Station by children
- Development of digital content and augmented reality applications related to the famous chickpea of Tavşanlı district
- Development of Aizanoi ancient city (Kütahya), Phrygian Valley and etc. of touristic importancethemed mobile games and thus creation of values both in technological and touristic terms
- Production of helmets with sensors for workers in areas where mining is a hallmark in the Region
- To create content to promote the important tourism values of districts by means of virtual reality applications (with the support of universities) to and simulate them in large shopping centers
- To lay out or create simple systems for earthquake measurement or seismic estimation in Afyonkarahisar, which is an earthquake zone

In conclusion, Kendin Yap Workshops is not just about a robotic coding, it aims to increase children's technical and social skills, improve their production capabilities and stimulate their creativity apart. In the Kendin Yap ecosystem, not only the national education community, but also the universities, chambers, stock exchanges and the private sector in the province / district will be actively involved in creation of practical applications that may be implemented in real life.